

```
*****
```

Module

ServoControl.c

Description

This module acts as the low level interface to initialize and control servos.

```
******/
```

Static module-level variables:

```
static uint16_t ServoSlidePotPosition;  
static uint16_t ServoRotPotPosition;  
static uint16_t ServoBeamPosition;  
static uint16_t ServoTOTPosition;  
static uint16_t ServoTOTBlockerPosition;
```

InitServos

Takes nothing; returns nothing

    Initialize all needed PWM lines

    Set the period for the PWM lines

End InitServos

SetServo

Takes the desired servo number and desired position in ticks for PWM width; returns nothing

    If servo number corresponds to SERVO\_SLIDE\_POT

        If DesiredPosition is within specified servo PWM width limits

            Set PWM line to desired pulsedwidth

            Update ServoSlidePotPosition with DesiredPosition

            Initialize no-user-interaction 30 second timer

    If servo number corresponds to SERVO\_ROT\_POT

        If DesiredPosition is within specified servo PWM width limits

            Set PWM line to desired pulsedwidth

```

        Update ServoRotPotPosition with DesiredPosition

        Initialize no-user-interaction 30 second timer

    If servo number corresponds to SERVO_TOT

        If DesiredPosition is within specified servo PWM width limits

            Set PWM line to desired pulsedwidth

            Update ServoSlidePotPosition with DesiredPosition

    If servo number corresponds to SERVO_BEAM

        If DesiredPosition is below specified lower servo PWM width limit

            Set PWM line to desired pulsedwidth

            Post CCWLimitReached event to ServoBeam.c

        Else if DesiredPosition is above specified upper servo PWM width limit

            Set PWM line to desired pulsedwidth

            Post CWLimitReached event to ServoBeam.c

        Else

            Set PWM line to desired pulsedwidth

            Update ServoBeamPosition with DesiredPosition

            Initialize no-user-interaction 30 second timer

    If servo number corresponds to SERVO_TOT_BLOCKER

        Set PWM line to desired pulsedwidth

        Update ServoTOTBlockerPosition with DesiredPosition

End SetServo

```

```

GetServoPosition
Takes the desired servo number; returns integer value of PWM width in ticks for desired servo

If servo number corresponds to SERVO_SLIDE_POT

    Return ServoSlidePotPosition

If servo number corresponds to SERVO_ROT_POT

    Return ServoRotPotPosition

If servo number corresponds to SERVO_BEAM

```

```
    Return ServoBeamPosition  
    If servo number corresponds to SERVO_TOT  
        Return ServoTOTPosition  
    If servo number corresponds to SERVO_TOT_BLOCKER  
        Return ServoTOTBlockerPosition  
End GetServoPosition
```

#### AD2ServoTicks

Takes the desired servo number and an A/D value between 0 and 4095; returns integer of PWM width ticks

```
    Use the upper/lower pulsedwidth limit values for the specified servo  
    Convert 0-4095 value to corresponding value between lower/upper pulsedwidth limits, in ticks  
    Calculate the center of the upper/lower pulsedwidth limits for the specified servo  
    To flip direction of servo control:  
        If tick value is below center value  
            Return difference between center value and tick value, plus center value  
        Else if tick value is above center value  
            Return difference between center value and tick value, minus center value  
        Else  
            Return center value
```

End AD2ServoTicks